



### Deep State Space Models

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27th September 2024

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**S6** 

### Hype around **SSMs**



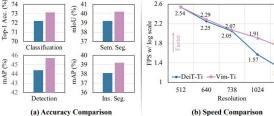
Quadratic attention has been indispensable for information-dense modalities such as language... until now.

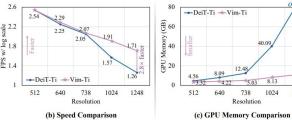
Announcing Mamba: a new SSM arch, that has linear-time scaling, ultra long context, and most importantly--outperforms Transformers everywhere we've tried.

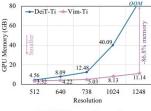
With @tri\_dao 1/







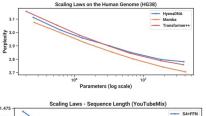


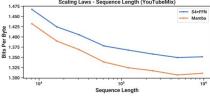


ision Mamba: https://arxiv.org/abs/2401.09417

🚹 Tri Dao 📀 With @ albertgu, we're collaborating with @togethercompute and cartesia ai and releasing a Mamba 3B model trained on 600B tokens on the SlimPajama dataset (Mamba-3B-SlimPJ). It's among the strongest 3B models, matching the performance of strong Transformers (BTLM-3B).

	Mamba-3B-SlimPJ	BTLM-3B-8K	StableLM-3B-4E1T	
Number of params	2.77B	2.65B	2.80B	
Number of tokens	604B	627B	4T	
Training FLOPs	1.01E22	1.22E22	8.33E22	
BoolQ	71.0	70.0	75.5	
PIQA	78.1	77.2	79.8	
HellaSwag	71.0	69.8	73.9	
WinoGrande	65.9	65.8	66.5	
ARC-e	68.2	66.9	67.8	
ARC-c	41.7	37.6	40.0	
OpenBookQA	39.8	40.4	39.6	
RACE-high	36.6	39.4	40.6	
TruthfulQA	34.3	36.0	37.2	
MMLU	26.2	28.1	44.2	
Avg accuracy	53.3	53.1	56.5	





Paving the way to efficient architectures:

StripedHyena-7B, open source models offering a glimpse into a world beyond Transformers

And many more...

Mamba on Language, DNA and audio data: https://arxiv.org/abs/2312.00752

DECEMBER 8, 2023 · BY TOGETHER

#### Overview

- History: RNNs, Transformers and Problems (Yash)
- SSM Fundamentals & S4<sup>[1]</sup>: Efficiently Modeling Long Sequences with Structured State Spaces (Karan)
- S5<sup>[2]</sup>: Simplified State Space Layers for Sequence Modeling (**Yash, 11th Oct**)
- Mamba<sup>[3]</sup>: Linear Time Sequence Modeling with Selective State Spaces (Karan)
- Event-SSM<sup>[4]</sup>: Scalable Event-by-event processing of Neuromorphic sensory signals with Deep State-Space Models (*Yash*, *11th Oct*)

Most images have been taken from [1], [2] and [3] and this DeepMind talk in UCL. (psst, We got to work with Mamba's CUDA kernels!)

#### Preface

- These models and many slides have a lot of math!
- They also involve a lot of CS fundamentals, and out-of-the-box programming.
- We think that regardless of Machine Learning these papers should also be treated as amazing thought experiments, it's definitely not the case that these models are wack at ML xD; it's just that they fully deserve all the hype around them!
- These are truly revolutionary architectures, let's start with "Is attention is all we need?"

#### History: RNNs & LSTMs

~1925 Ising-Models (untrained RNNs)

~'72-'81 Hopfield networks (trained RNNs)

~'80-'90 Amari, Rumelhart et al., Werbos, etc. - Back-propagation and BPTT are introduced/popularized

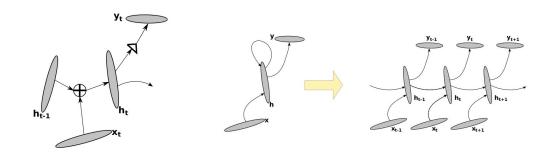
~'90-'20s Expressivity results (Hava Siegelmann & Sontag in 1991): RNNs are Turing-Complete

~'92-'24 Bengio et al., Hochreiter & Schmidhuber: RNNs are hard to train (vanishing/exploding gradients problems)

~'01-'10 Echo State Networks / LSM as an answer to the trainability problem

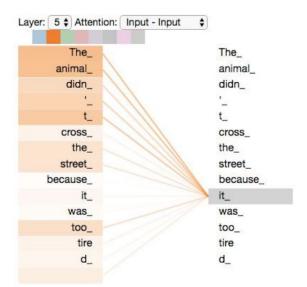
1997 Hochreiter & Schmidhuber: LSTMs

2014 Graves shows LSTMs to work at "scale" Sutskever et al. Seq2Seq Model Chung et al. 2014, GRU



- BP was adopted (as BPTT) to train them
- Early expressivity results made RNN very desirable architecture
- Allowed to condition on an arbitrary length sequence
- Exhibits optimization issues (vanishing/exploding gradient) and scalability issues (required sequential computation)

### History(?): Transformers



$$\operatorname{MultiHead}(Q,K,V) = \operatorname{Concat}(\operatorname{head}_1,...,\operatorname{head}_h)W^Q$$

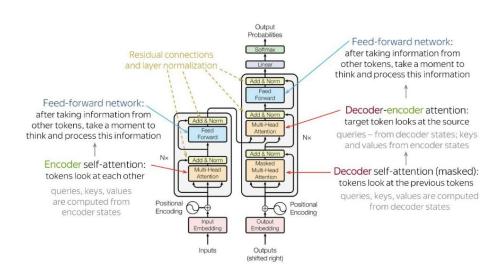
$$\operatorname{where head}_i = \operatorname{Attention}(QW_i^Q,KW_i^K,VW_i^V)$$

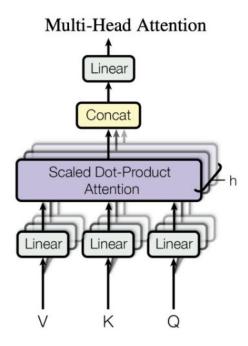
$$h = 8 \text{ parallel attention layers, or heads.}$$

Learnable parameter matrices

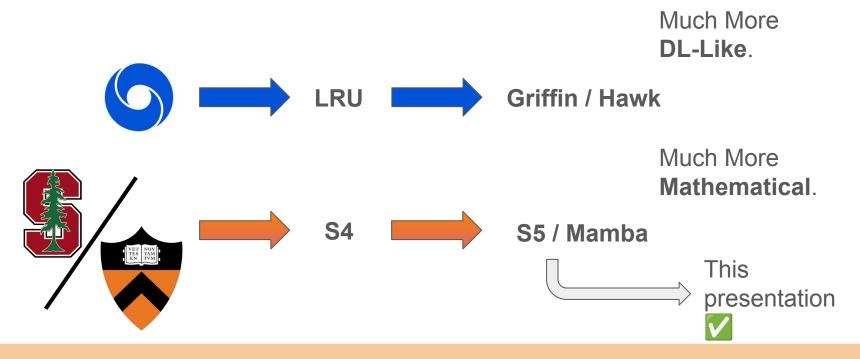
$$\operatorname{Attention}(Q, K, V) = \operatorname{softmax}(\frac{QK^T}{\sqrt{d_k}})V$$

### History(?): Transformers





• Before we move forward, **two** branches with "SSMs"



2020 HiPPO is introduced

2021 Linear State Space Layer (LSSL)

2022 Structured State Space Model (S4)

2022 SaShiMi

2022 Hyena

2022 Diagonal Structured Space Models (S4D)

2022 Liquid State Space Models

2022 Simplified State Space Models (S5)

2022 SGConv

2022 Hungry Hungry Hippos (H3)

2023 Mega

2023 Linear Recurrence Units (LRU)

2023 RWKV

2023 RetNet

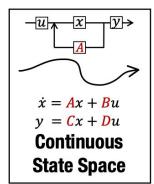
2023 2-D SSMs

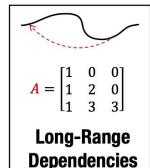
2023 Mamba

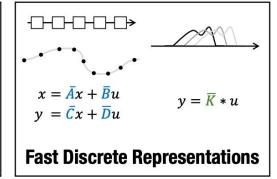
2023 Vision-Mamba

Basically fixed 2 important problems with RNNs,

- Stable training,
- Scalable training.







- Key ideas:
  - Continuous time interpretation,
  - Specific initialization,
  - Discretization + Diagonalization.
- Continuous time interpretation,
  - Original formulation of state-space models.

$$x'(t) = \mathbf{A}x(t) + \mathbf{B}u(t)$$
$$y(t) = \mathbf{C}x(t) + \mathbf{D}u(t)$$

- Specific initialization,
  - More theory, this is from echo networks.

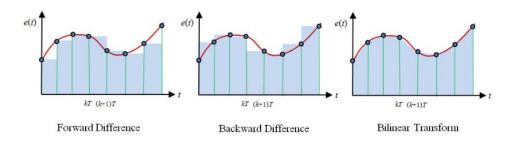
(**HiPPO Matrix**) 
$$A_{nk} = - \begin{cases} (2n+1)^{1/2} (2k+1)^{1/2} & \text{if } n > k \\ n+1 & \text{if } n = k \\ 0 & \text{if } n < k \end{cases}$$

This initialization helped get from 60% to 98% on MNIST!

Discretization and Diagonalization.

Clearly, our input is <u>not</u> continuous time (speech, image-pixels, etc.), so we need to discretize the system, this lends us

$$egin{aligned} x_k &= \overline{m{A}} x_{k-1} + \overline{m{B}} u_k \ y_k &= \overline{m{C}} x_k \end{aligned} egin{aligned} \overline{m{A}} &= (m{I} - \Delta/2 \cdot m{A})^{-1} (m{I} + \Delta/2 \cdot m{A}) \ \overline{m{B}} &= (m{I} - \Delta/2 \cdot m{A})^{-1} \Delta m{B} \end{aligned} ar{m{C}} &= m{C}.$$



Discretization and Diagonalization.
 Why diagonalize in the first place? <u>Very important question!</u>
 We will answer this but first let's see the how-to (briefly).

$$x_{k} = \bar{A}x_{k-1} + \bar{B}u_{k}$$

$$\bar{A} = PDP^{-1}$$

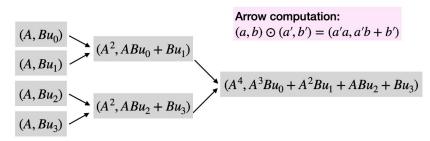
$$x_{k} = PDP^{-1}x_{k-1} + \bar{B}u_{k}$$

$$P^{-1}x_{k} = DP^{-1}x_{k-1} + P^{-1}\bar{B}u_{k}$$

$$\tilde{x}_{k} = D\tilde{x}_{k-1} + \tilde{B}u_{k}$$

For arbitrary Ā, D will be complex.

- Now, how is this stable?
  - Because  $\bar{A}$  is **diagonal**, we can directly access it's spectrum, and thus have **control** on recurrence blow-up. (Just parametrize such that  $\lambda <= 1$ , used commonly  $\bar{A} = -e^{\phi}$  where  $\Phi$  is **learnable**)
  - Also, recurrence is linear.
- How / why is it scalable?
  - Associative Scans<sup>[2]</sup> (or interpret as convolution).



- How / why is it scalable?
  - Associative Scans<sup>[2]</sup> (or interpret as convolution).

$$x_{0} = \overline{B}u_{0} \qquad x_{1} = \overline{A}\overline{B}u_{0} + \overline{B}u_{1} \qquad x_{2} = \overline{A}^{2}\overline{B}u_{0} + \overline{A}\overline{B}u_{1} + \overline{B}u_{2} \qquad \dots$$

$$y_{0} = \overline{C}\overline{B}u_{0} \qquad y_{1} = \overline{C}\overline{A}\overline{B}u_{0} + \overline{C}\overline{B}u_{1} \qquad y_{2} = \overline{C}\overline{A}^{2}\overline{B}u_{0} + \overline{C}\overline{A}\overline{B}u_{1} + \overline{C}\overline{B}u_{2} \qquad \dots$$

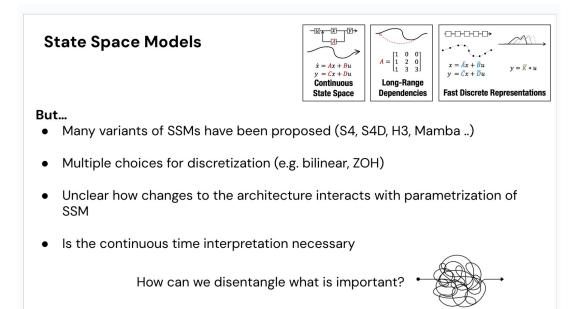
$$y_{k} = \overline{C}\overline{A}^{k}\overline{B}u_{0} + \overline{C}\overline{A}^{k-1}\overline{B}u_{1} + \dots + \overline{C}\overline{A}\overline{B}u_{k-1} + \overline{C}\overline{B}u_{k}$$

$$y = \overline{K} * u.$$

$$\overline{K} \in \mathbb{R}^{L} := \mathcal{K}_{L}(\overline{A}, \overline{B}, \overline{C}) := \left(\overline{C}\overline{A}^{i}\overline{B}\right)_{i \in [L]} = (\overline{C}\overline{B}, \overline{C}\overline{A}\overline{B}, \dots, \overline{C}\overline{A}^{L-1}\overline{B}).$$

+1 to diagonalization, reduces FLOPs, O(H²) to O(H)!

Then why LRU?



#### Efficiently Modeling Long Sequences with Structured State Spaces

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[<u>2111.00396</u>]

[The Annotated S4]

[GitHub]

- Now the S4 paper is just connecting all the dots and making it a learnable system.
  - Continuous time interpretation
  - HiPPO initialization X (almost),
  - Discretization ,
  - Training = Convolutional interpretation
  - Diagonalization (Motivated through computational efficiency)
  - + Extra stuff for an actual <u>fast</u> implementation. (Really fast!)

### SSM Fundamentals and <u>S4</u> [the complicated stuff]

- Actual computation and NPLR / DPLR matrices.
  - First, why Normal? Because we perform conjugation.
  - Second, why Low Rank? To approximate HiPPO matrices.
- However, this would <u>not</u> be enough, powering up a sum is still as problematic as powering up any other matrix => slow implementation.
- Naïvely, this needs O(N<sup>2</sup>L) computations to just compute the kernel, however they describe an algorithm which does the following!

**Theorem 3** (S4 Convolution). Given any step size  $\Delta$ , computing the SSM convolution filter  $\overline{K}$  can be reduced to 4 Cauchy multiplies, requiring only  $\widetilde{O}(N+L)$  operations and O(N+L) space.

### SSM Fundamentals and <u>S4</u> [the <u>really</u> complicated stuff]

#### Algorithm 1 S4 CONVOLUTION KERNEL (SKETCH)

Input: S4 parameters  $\Lambda, P, Q, B, C \in \mathbb{C}^N$  and step size  $\Delta$ 

Output: SSM convolution kernel  $\overline{K} = \mathcal{K}_L(\overline{A}, \overline{B}, \overline{C})$  for  $A = \Lambda - PQ^*$  (equation (5))

1: 
$$\widetilde{\boldsymbol{C}} \leftarrow \left(\boldsymbol{I} - \overline{\boldsymbol{A}}^L\right)^* \overline{\boldsymbol{C}}$$

 $\triangleright$  Truncate SSM generating function (SSMGF) to length L

2: 
$$\begin{bmatrix} k_{00}(\omega) & k_{01}(\omega) \\ k_{10}(\omega) & k_{11}(\omega) \end{bmatrix} \leftarrow \left[ \widetilde{\boldsymbol{C}} \; \boldsymbol{Q} \right]^* \left( \frac{2}{\Delta} \frac{1-\omega}{1+\omega} - \boldsymbol{\Lambda} \right)^{-1} \left[ \boldsymbol{B} \; \boldsymbol{P} \right]$$

▷ Black-box Cauchy kernel

3: 
$$\hat{\mathbf{K}}(\omega) \leftarrow \frac{2}{1+\omega} \left[ k_{00}(\omega) - k_{01}(\omega) (1 + k_{11}(\omega))^{-1} k_{10}(\omega) \right]$$

▶ Woodbury Identity

4: 
$$\hat{m{K}} = \{\hat{m{K}}(\omega) : \omega = \exp(2\pi i \frac{k}{L})\}$$

 $\triangleright$  Evaluate SSMGF at all roots of unity  $\omega \in \Omega_L$ 

5: 
$$\overline{\pmb{K}} \leftarrow \mathsf{iFFT}(\hat{\pmb{K}})$$

Key takeaways -

	$Convolution^3$	Recurrence	Attention	S4
Parameters	LH	$H^2$	$H^2$	$H^2$
Training	$ ilde{L}H(B+H)$	$BLH^2$	$B(L^2H + LH^2)$	$BH( ilde{H}+ ilde{L})+B ilde{L}H$
Space	BLH	BLH	$B(L^2 + HL)$	BLH
Parallel	Yes	No	Yes	Yes
Inference	$LH^2$	$H^2$	$L^2H + H^2L$	$H^2$

Architecture (one layer) -

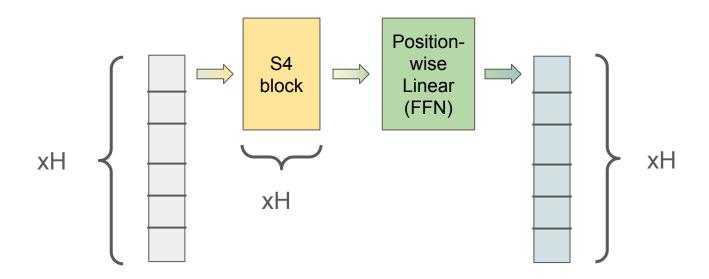




Table 4: (Long Range Arena) (Top) Original Transformer variants in LRA. Full results in Appendix D.2. (Bottom) Other models reported in the literature. Please read Appendix D.5 before citing this table.

MODEL	LISTOPS	Техт	RETRIEVAL	Image	PATHFINDER	Ратн-Х	Avg
Transformer	36.37	64.27	57.46	42.44	71.40	Х	53.66
Reformer	37.27	56.10	53.40	38.07	68.50	X	50.56
$\operatorname{BigBird}$	36.05	64.02	59.29	40.83	74.87	X	54.17
Linear Trans.	16.13	65.90	53.09	42.34	75.30	X	50.46
Performer	18.01	65.40	53.82	42.77	77.05	X	51.18
FNet	35.33	65.11	59.61	38.67	77.80	Х	54.42
Nyströmformer	37.15	65.52	79.56	41.58	70.94	X	57.46
Luna-256	37.25	64.57	79.29	47.38	77.72	X	59.37
S4	<b>59.60</b>	$\bf 86.82$	90.90	88.65	94.20	96.35	86.09



Table 2: Deep SSMs: The S4 parameterization with Algorithm 1 Table 3: Benchmarks vs. efficient Transformers is asymptotically more efficient than the LSSL.

	TRAI	NING ST	EP (MS)	MEMORY ALLOC. (MB)					
Dim.	128	256	512	128	256	512			
LSSL	9.32	20.6	140.7	222.1	1685	13140			
<b>S4</b>	4.77	3.07	4.75	5.3	12.6	33.5			
Ratio	1.9×	6.7×	<b>29.6</b> ×	42.0×	133×	392×			

	LENGT	н 1024	LENGTH 4096				
	Speed	Mem.	Speed	Mem.			
Transformer	1×	1×	1×	1×			
Performer Linear Trans.	1.23× 1.58×	$0.43 \times 0.37 \times$	3.79× <b>5.35</b> ×	0.086× <b>0.067</b> ×			
S4	1.58×	$0.43 \times$	<u>5.19</u> ×	0.091×			

### SIMPLIFIED STATE SPACE LAYERS FOR SEQUENCE MODELING

Jimmy T.H. Smith\*, 1, 2, Andrew Varrington\*, 2, So to Valenderman<sup>2, 3</sup> \*Equal contribution.

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[2208.04933] [GitHub]

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<sup>&</sup>lt;sup>2</sup>Wu Tsai Neurosciences Institute, Stanford University.

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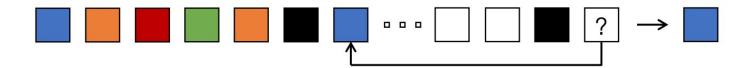
[<u>2312.00752</u>] [<u>GitHub</u>]

- S6 borrows a lot of parts from S4 + an important linear-time-variant extension.
  - Drops Complex analysis X
  - Drops HiPPO completely X
  - Linear Time Invariance X
- The paper has 3 major contributions:
  - The LTI-drop (selection mechanism),
  - Hardware-aware algorithm,
  - Scaling.

#### Selection:

- Why? Very closely related LSTM-gating, select data in an input-dependent manner.
- Selectivity as the <u>goal</u> of <u>language</u> <u>sequence</u> modelling, effectiveness efficiency tradeoff.

#### Induction Heads



#### Selection:

They make a very strong claim. It means

$$egin{aligned} x_k &= \overline{m{A}} x_{k-1} + \overline{m{B}} u_k \ y_k &= \overline{m{C}} x_k \end{aligned} egin{aligned} \overline{m{A}} &= (m{I} - \Delta/2 \cdot m{A})^{-1} (m{I} + \Delta/2 \cdot m{A}) \ \overline{m{B}} &= (m{I} - \Delta/2 \cdot m{A})^{-1} \Delta m{B} \end{aligned} egin{aligned} \overline{m{C}} &= m{C}. \end{aligned}$$

<u>cannot learn</u> the induction heads task for <u>any</u> A, B, C,  $\Delta$ . Though they have not proved this.

 Their formulation was inspired from hypernetworks, gating, data-dependent transforms research BUT is not an GLU activation!

#### Selection:

Table 11: (Induction heads.) Models are trained on sequence length  $2^8 = 256$ , and tested on various sequence lengths of  $2^6 = 64$  up to  $2^{20} = 1048576$ .  $\checkmark$  denotes perfect generalization accuracy, while  $\checkmark$  denotes out of memory.

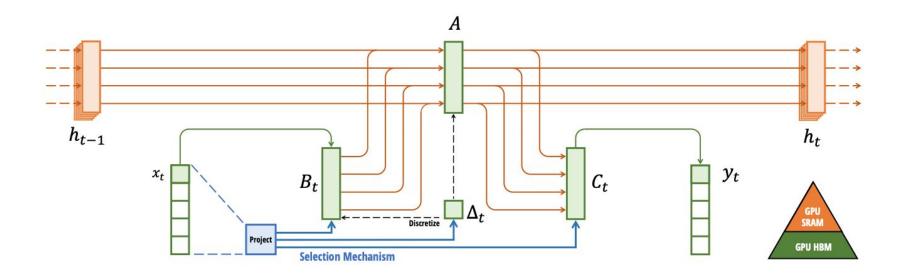
MODEL PARAMS	Params		Test Accuracy (%) at Sequence Length													
		<b>2</b> <sup>6</sup>	2 <sup>7</sup>	28	29	2 <sup>10</sup>	2 <sup>11</sup>	$2^{12}$	2 <sup>13</sup>	$2^{14}$	$2^{15}$	$2^{16}$	2 <sup>17</sup>	2 <sup>18</sup>	2 <sup>19</sup>	2 <sup>20</sup>
MHA-Abs	137K	1	99.6	100.0	58.6	26.6	18.8	9.8	10.9	7.8	X	X	Х	Х	Х	×
MHA-RoPE	137K	1	1	100.0	83.6	31.3	18.4	8.6	9.0	5.5	X	X	X	X	X	X
MHA-xPos	137K	1	1	100.0	99.6	67.6	25.4	7.0	9.0	7.8	X	X	X	×	×	X
H3	153K	1	1	100.0	80.9	39.5	23.8	14.8	8.2	5.9	6.6	8.2	4.7	8.2	6.3	7.4
Hyena	69M*	97.7	1	100.0	1	44.1	12.5	6.6	5.1	7.0	5.9	6.6	6.6	5.9	6.3	9.8
Mamba	74K	1	1	100.0	1	1	1	1	1	1	1	1	1	1	1	1

<sup>\*</sup> Most of the parameters are in learnable positional encodings.

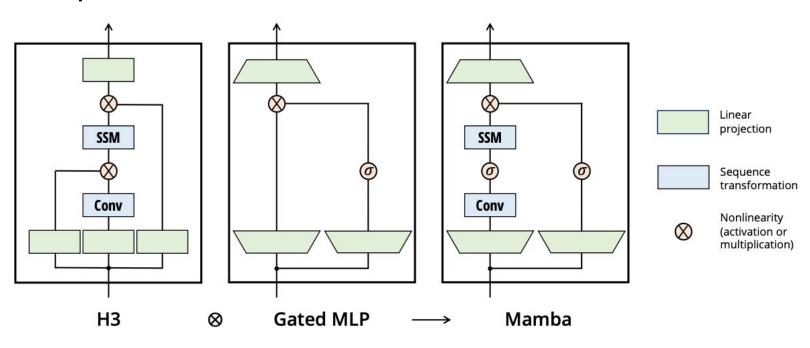
Algorithm 1 SSM (S4)	Algorithm 2 SSM + Selection (S6)					
Input: $x:(B,L,D)$	Input: $x : (B, L, D)$					
<b>Output:</b> $y:(B,L,D)$	Output: $y:(B,L,D)$					
1: $A:(D,N) \leftarrow Parameter$	1: $A:(D,N) \leftarrow Parameter$					
▶ Represents structured $N \times N$ matrix	$ ightharpoonup$ Represents structured $N \times N$ matrix					
2: $B:(D,N) \leftarrow Parameter$	2: $\mathbf{B}: (B, L, N) \leftarrow s_B(x)$					
$S: C: (D, N) \leftarrow Parameter$	3: $C: (B, L, N) \leftarrow s_C(x)$					
4: $\Delta : (D) \leftarrow \tau_{\Delta}(Parameter)$	4: $\Delta : (B, L, D) \leftarrow \tau_{\Delta}(Parameter + s_{\Delta}(x))$					
5: $\overline{A}, \overline{B} : (D, N) \leftarrow \text{discretize}(\Delta, A, B)$	5: $\overline{A}, \overline{B} : (B, L, D, N) \leftarrow \text{discretize}(\Delta, A, B)$					
6: $y \leftarrow SSM(\overline{A}, \overline{B}, C)(x)$	6: $y \leftarrow SSM(\overline{A}, \overline{B}, C)(x)$					
▶ Time-invariant: recurrence or convolution	▶ Time-varying: recurrence (scan) only					
7: <b>return</b> <i>y</i>	7: return y					

## Mamba: Linear Time Sequence Modeling with Selective State Spaces [the somewhat complicated part]

- The algorithm is theoretically faster than S4, for small state dimensions, but has a major problem.
  - Why faster than S4? Convolution is O(B\*L\*D\*log(L)) (L\*log(L) because FFT), and Mamba conv is O(B\*L\*D\*N).
  - However, a naïve implementation would materialize the hidden state of dimensions B\*L\*D\*N in GPU HBM (High Bandwidth Memory).
  - Basically, CUDA kernels from Nvidia are not sufficient, so they write their own CUDA kernels to have <u>kernel fusion</u>.
  - This seems like fancy terms but are really easy concepts in reality. (easy to think of, not easy to implement!)



- The paper has 3 major contributions:
  - The LTI-drop (selection mechanism),
  - Hardware-aware algorithm,
  - Scaling ?
- Finally, this is the first paper on this branch of SSMs that scales their model to a few billion parameters to test on Language Modelling, and other real world tasks.
- Interestingly, they got <u>rejected</u> from ICLR'24 because at the time of submission they did not include LRA tasks.



• An **important** theorem.

**Theorem 1.** When N=1, A=-1, B=1,  $s_{\Delta}=\text{Linear}(x)$ , and  $\tau_{\Delta}=\text{softplus}$ , then the selective SSM recurrence (Algorithm 2) takes the form

$$g_t = \sigma(\operatorname{Linear}(x_t))$$

$$h_t = (1 - g_t)h_{t-1} + g_t x_t.$$
(5)

- Some more discussion on the arch.
  - Variable Spacing / Filtering Context,
  - Boundary Resetting,
  - Interpretation of A, B, C and Δ.
- Major takeaway, ∆ dictates a lot!

$$\Delta 
ightarrow \infty$$
 Resets **context**, massive focus on input.

$$\Delta \to 0$$
 Ignores **input**, massive focus on context.



Model	Arch.	LAYER	Acc.	
S4	No gate	S4	18.3	
-	No gate	S6	97.0	
H3	Н3	S4	57.0	
Hyena	H3	Hyena	30.1	
	H3	S6	99.7	
-	Mamba	S4	56.4	
-	Mamba	Hyena	28.4	
Mamba	Mamba	S6	99.8	

Table 1: (**Selective Copying**.) Accuracy for combinations of architectures and inner sequence layers.

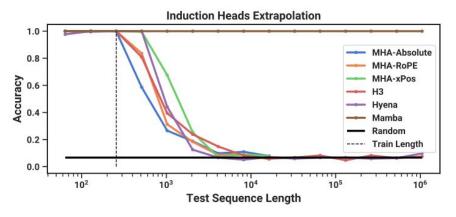
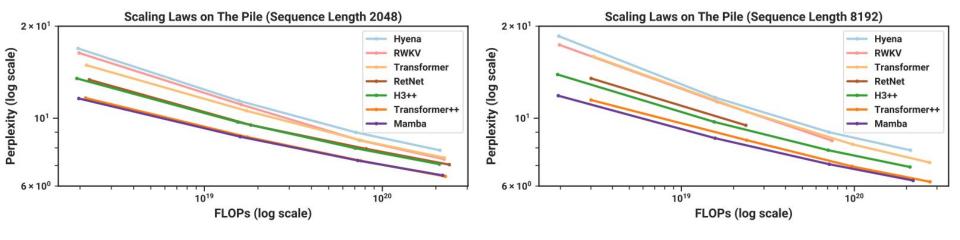


Table 2: (**Induction Heads**.) Models are trained on sequence length  $2^8 = 256$ , and tested on increasing sequence lengths of  $2^6 = 64$  up to  $2^{20} = 1048576$ . Full numbers in Table 11.

Results (scaling laws),



### Mamba: Linear Time Sequence Modeling with Selective State Spaces Model Token. Pile LAMBADA LAMBADA HELLASWAG PIQA ARC-E ARC-C WINOGRANDE

Results (language modelling),

Model	Token.	PILE PPL ↓	LAMBADA ppl↓	LAMBADA acc ↑	HellaSwag acc ↑	PIQA acc↑	Arc-E acc↑	Arc-C Acc↑	WinoGrande acc ↑	Average acc ↑
Hybrid H3-130M	GPT2	7	89.48	25.77	31.7	64.2	44.4	24.2	50.6	40.1
Pythia-160M	NeoX	29.64	38.10	33.0	30.2	61.4	43.2	24.1	51.9	40.6
Mamba-130M	NeoX	10.56	16.07	44.3	35.3	64.5	48.0	24.3	51.9	44.7
Hybrid H3-360M	GPT2	-	12.58	48.0	41.5	68.1	51.4	24.7	54.1	48.0
Pythia-410M	NeoX	9.95	10.84	51.4	40.6	66.9	52.1	24.6	53.8	48.2
Mamba-370M	NeoX	8.28	8.14	55.6	46.5	69.5	55.1	28.0	55.3	50.0
Pythia-1B	NeoX	7.82	7.92	56.1	47.2	70.7	57.0	27.1	53.5	51.9
Mamba-790M	NeoX	7.33	6.02	62.7	55.1	72.1	61.2	29.5	56.1	57.1
GPT-Neo 1.3B	GPT2	_	7.50	57.2	48.9	71.1	56.2	25.9	54.9	52.4
Hybrid H3-1.3B	GPT2	_	11.25	49.6	52.6	71.3	59.2	28.1	56.9	53.0
OPT-1.3B	OPT	_	6.64	58.0	53.7	72.4	56.7	29.6	59.5	55.0
Pythia-1.4B	NeoX	7.51	6.08	61.7	52.1	71.0	60.5	28.5	57.2	55.2
RWKV-1.5B	NeoX	7.70	7.04	56.4	52.5	72.4	60.5	29.4	54.6	54.3
Mamba-1.4B	NeoX	6.80	5.04	64.9	59.1	74.2	65.5	32.8	61.5	59.7
GPT-Neo 2.7B	GPT2	-	5.63	62.2	55.8	72.1	61.1	30.2	57.6	56.5
Hybrid H3-2.7B	GPT2	_	7.92	55.7	59.7	73.3	65.6	32.3	61.4	58.0
OPT-2.7B	OPT	-	5.12	63.6	60.6	74.8	60.8	31.3	61.0	58.7
Pythia-2.8B	NeoX	6.73	5.04	64.7	59.3	74.0	64.1	32.9	59.7	59.1
RWKV-3B	NeoX	7.00	5.24	63.9	59.6	73.7	67.8	33.1	59.6	59.6
Mamba-2.8B	NeoX	6.22	4.23	69.2	66.1	75.2	69.7	36.3	63.5	63.3
GPT-J-6B	GPT2	-	4.10	68.3	66.3	75.4	67.0	36.6	64.1	63.0
OPT-6.7B	OPT	_	4.25	67.7	67.2	76.3	65.6	34.9	65.5	62.9
Pythia-6.9B	NeoX	6.51	4.45	67.1	64.0	75.2	67.3	35.5	61.3	61.7
RWKV-7.4B	NeoX	6.31	4.38	67.2	65.5	76.1	67.8	37.5	61.0	62.5

Thank you! Questions?